

# TAYLOR MAC BROWN

Director · Editor · Cinematographer

taylorbrown.com · studiotimer.io · FAA Licensed Drone Pilot

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## PROFILE

Director and editor with 10,000+ hours behind the timeline and a documentary instinct for finding the human thread in any brief. Equally comfortable leading an interview on location, building a story in DaVinci Resolve, or designing photoreal product spots from scratch. Recent work spans national fundraising campaigns, broadcast-style YouTube pilots, and an award-festival documentary, **delivering on-brief, on-budget, and on-time** while keeping sets calm, organized, and creatively alive.

## CORE SKILLS

### Directing & Story Development

Documentary Interviewing  
Client & Talent Collaboration  
On-Set Leadership

### Editing & Post Supervision

Commercial & Branded Content  
Media Management & Workflows  
Pitch-to-Delivery Ownership

### Cinematography

DaVinci Resolve (Edit + Color)  
Motion Graphics & 3D  
Color Grading & Finishing

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## PROFESSIONAL EXPERIENCE

### Director & Editor (Contract) | High Mesa Digital, Primary Client: NAIHC

2025 - 2026

- › Travel nationally to shoot promotional and documentary-style shorts supporting fundraising and awareness campaigns for the National American Indian Housing Council.
- › Partner with agency leadership from pre-production through final cut, prepping shot lists, directing on-camera interviews, and shaping emotionally resonant narratives that move audiences to action.
- › Own the full post pipeline in DaVinci Resolve, balancing storytelling clarity with cinematic finish across deliverables.

### Director & Editor (Contract) | Quality Drills, Agricultural Equipment

Summer 2025

- › Directed and edited two YouTube pilot episodes following mechanics on the road repairing multi-million-dollar agricultural rigs in unpredictable field conditions.
- › Collaborated directly with executive leadership to develop a documentary-style narrative format, building character arcs around the crew while honoring the technical authenticity of the work.
- › Managed the production end-to-end: location scouting, interview direction, B-roll capture, and post in DaVinci Resolve.

### Co-Director, DP & Editor (Contract) | Central Oregon LandWatch

2022 - 2024

- › Co-directed, shot, and edited a multi-piece conservation campaign for the Oregon forest-policy non-profit, **8 spotlight videos, 1 master advertisement, and 1 short documentary**, working closely with the client to translate policy into story.
- › Campaign generated **13M+ views over six months** across paid and organic distribution.
- › Short documentary earned an **Official Selection at Bend Film Festival 2025**.

### Cinematographer & Story Contributor | Return to Sender, Feature Documentary

Fall 2022

- › Shot principal cinematography and helped shape the film's emotional arc, applying hero's-journey structure during story development with the directing team.
- › Film earned **7 festival awards**, including Best Cinematography, Best Picture Finalist, and multiple Official Selections.

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## NOTABLE PROJECTS

### Crocs x Sega | Major Brand House, Vintage 3D TV Asset

- › Modeled and textured a vintage 3D television for the Sonic-themed Crocs release campaign.

### Nike Air Max 97 | Mission Ranch, 3D Product/VFX Asset

- › Reconstructed the Air Max 97 shoe in 3D so the camera could pass through the sole for a commercial sold to Nike.

### Wildfire Spice Co., Product Launch Spot

- › Concepted, shot, and cut the brand's official launch advertisement, setting the visual tone for the campaign rollout.

### ZipSacks, Animated Product Commercial

- › Modeled, animated, and edited a commercial spot; designed 12 additional product colorways for future release concepts.

### Nothing Phone (2), Photoreal Spec Ad

- › Built a blueprint-accurate 3D recreation of the device and produced a photorealistic spec commercial, end to end.

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## EDUCATION

### Bachelor of Science, Computer Science · Full Sail University

Emphasis in Feature Filmmaking and Animation

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## TECHNICAL PROFICIENCIES

**Editorial & Color:** DaVinci Resolve (primary), After Effects

**Design & Layout:** Photoshop, Illustrator, InDesign

**3D & VFX:** Blender, Maya, SynthEyes, Nuke

**Cameras:** Sony FX3, Z CAM E2-M4, Z CAM E2-S6

**Glass:** Laowa, DZOFilm, and Sirui cine lenses

**Aerial:** FAA Part 107 Licensed Drone Pilot